

HAM Radio Controller with the Raspberry PI

Programming examples

the following examples should show how super easy the programming is. Thanks to the many prepared functions, even complex applications can be written quickly.

The programming is done in C language with the normal board tools of a Raspberry PI, without special libraries.

Controlling a Stepper Motor

In this example the rotation of a rotary encoder is output directly to a stepper motor:

```
// assign two input ports to the rotary encoder
init_rotencoder(KEY0, KEY1, -1,-1,-1,-1);
// assign ports for step and direction to the stepper motor PA
int stepid = create_stepper(OUT0, OUT1, OUT2, 0, 10, -1, -1);
while(1)                                // endless loop
{
    int steps = getEncSteps(0);          // read Encoder
                                         // if the encoder was actuated
                                         // Output the number of steps to the
stepper motor PA
    if(steps != 0) move_stepper(stepid,abs(steps),(steps>0)?1:0,1);
}
```

3D stepper motor controller for 3 axes

same example as before, but for three axes

```
// assign two input ports each to the three rotary encoders
init_rotencoder(KEY0, KEY1, KEY2, KEY3, IN4, IN5);
// assign the three stepper motor PA ports for step and direction
int stepidX = create_stepper(OUT0, OUT1, OUT2, 0, 10, -1, -1);
int stepidY = create_stepper(OUT3, OUT4, OUT5, 0, 10, -1, -1);
int stepidZ = create_stepper(OUT6, OUT7, OUT8, 0, 10, -1, -1);
while(1)                                // endless loop
{
    int stepsX = getEncSteps(0);
    int stepsY = getEncSteps(1);
    int stepsZ = getEncSteps(2);
    if(stepsX != 0) move_stepper(stepidX,abs(stepsX),(stepsX>0)?1:0,1);
```

```
    if(stepsY != 0) move_stepper(stepidY,abs(stepsY),(stepsY>0)?1:0,1);  
    if(stepsZ != 0) move_stepper(stepidZ,abs(stepsZ),(stepsZ>0)?1:0,1);  
}
```

showing the actual sun position

```
gps_open(NULL, NULL, B4800); // use serial IF on RPI board  
while(1)  
{  
    int az, elev;  
    getSunPos(&az, &elev);  
    char text[200];  
    sprintf(s,"Sun is at azimuth:%d deg and elevation:%d deg",az,elev);  
    draw_font(text,10,50,1,RED,20);  
    sleep(1);  
}
```

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